# **Project Presentation Guidelines**

**Target Time:** 20 Minute presentation followed by questions

* Only instructors will be grading your performance. They will consider the input of the panel.
* Attendance is **required** at the presentation
* PowerPoint or other presentation tool is **required** for this presentation

## Introduction

1. You will be introduced to the guests as a team.
2. Introduce yourselves and your primary role on the project.
3. Describe your game. What is it called, and what type of game it is.
4. How did you get the idea, why/how did you decide on it? Did you draw inspiration from a similar game(s)?

## Present your game

1. Demonstrate basic gameplay
2. Highlight additional features that make your game unique

## Discuss the process of developing the game

1. What were the challenges you faced during this project?
2. What went wrong during the process (both technical and non-technical)?
3. What went right?
4. What recommendations do you have for people going through this process?
5. Questions

## Invite the guests to try your game